

DORKTALES

STORYTIME PODCAST



HERCULES AND THE HEROES

– MYTH VS. MYTHIC MANIA WORKSHEET –

Listen to the episode: <https://jonincharacter.com/hercules-and-the-heroes/>

Enjoy this fun activity after listening to Hercules and the Heroes. Use the Greek Key at the end of this guide if you need hints that will help you complete each task.

Myth vs. Mythic Mania!

Have fun comparing the characters in Dorktales Storytime's "Hercules and the Heroes" to their Greek mythology.

Match it! Draw lines to match the mythological character to their Dorktale's Legend Lake version.

<i>Mythological Character</i>	<i>Legend Lake Version</i>
Hercules	Musical performer & singer who can hit all the high notes
Cerberus	Glowing performer who's hard to find
Hermes	Band trying to build a floating stage in the lake
Hydra	Band drummer who learns to ask for help
Calliope	Playful three-headed puppy who loves to fetch
Golden Deer	Fast-talking guitarist and energetic rock-and-roller

Compare and Contrast! Choose your favorite character in the story and fill in the boxes.

In mythology, who is this character?

In the story, who is this character?

What is one thing that is similar about them?

What is one thing that is different?

Circle the answers that show what Hercules learns at the end of the story.

Hercules Hero Choices



I should do everything myself.

I should ask for help when I need it.

Being strong means never struggling.

Teamwork can make things easier.

It's okay to slow down and think.

Asking for help makes me weak.

My friends can help me solve my problems.

It's better to hide my worries.

Draw Hercules and any other characters in your favorite part of the story.

– THE GREEK KEY –

Use this Greek Key if you need help to unlock the story's secrets and conquer the challenges on this worksheet.

MYTHOLOGICAL CHARACTERS IN HERCULES AND THE HEROES

Hercules

- **In mythology:** A famous Greek hero known for super strength and the “Twelve Labors,” where he completed nearly impossible tasks.
- **In *Dorktales Storytime*:** A kind, enthusiastic, but slightly overwhelmed band member who wants to help everyone at Mythic Mania, but learns he doesn't have to do everything alone.

Hermes

- **In mythology:** The speedy messenger god with winged sandals who delivers messages and travels between worlds.
- **In *Dorktales Storytime*:** A fast-talking, energetic guitarist and backup vocalist who brings humor and confidence to the band.

Calliope (The Muse)

- **In mythology:** The Muse of epic poetry and storytelling, inspiring great works of art and song.
- **In *Dorktales Storytime*:** A dramatic, musical performer who helps warm up the band and brings big vocal energy.

Pan

- **In mythology:** A nature god connected to forests, music, and rustic instruments like pan pipes.
- **In *Dorktales Storytime*:** A chill band member who plays pan pipes and helps the group stay grounded (even when chaos happens).

Cerberus

- **In mythology:** The three-headed guard dog of the Underworld, preventing spirits from escaping.
- **In *Dorktales Storytime*:** A playful, energetic “puppy problem” who just wants attention and a good game of fetch.

Hydra (lake-dwelling band members)

- **In mythology:** A multi-headed water serpent where each head can act independently.
- **In *Dorktales Storytime*:** A lake-dwelling band that argues a bit but ultimately works together to set up their floating stage.

Artemis’ Golden Deer

- **In mythology:** A sacred, magical deer that is extremely fast and difficult to catch.
- **In *Dorktales Storytime*:** A mischievous, glowing performer who Redge casts in the show for added sparkle and spectacle.

HERCULES HELPING MOMENTS IN THE EPISODE

Helping Cerberus the Three-headed Dog

- Hercules tries to walk Cerberus before rehearsal.
- The dog runs wild and drags him toward the stage.
- Hercules gets Cerberus to behave through a game of fetch using a disco ball.

Helping the Hydras build their stage

- The Hydras can’t agree on how to set up their floating platforms.
- Hercules lifts and places multiple heavy platforms into the lake.
- He uses his strength creatively to solve the problem.

Trying to help the Golden Deer

- Artemis' Golden Deer keeps escaping and disrupting plans.
- Hercules volunteers to track it down using a clever "lure" plan with dandelions.
- He soon realizes he is overwhelmed and asks for help from his bandmates.

Learning to help the band by stepping back

- Hercules admits he struggles with his drumming because his strength breaks the drums.
- Instead of forcing it, he learns he needs support and better tools.
- His bandmates help him problem-solve so he can perform successfully.